

Polar Wookies League

- **Goals**
 - To foster a competitive environment.
 - Develop newer players into formidable opponents.
 - To have representation at Nationals

- **General Rules:**
 - All games must be played at Escape from Reality
 - All Games should be timed (75 min)
 - All completed score sheets should be submitted into league box
 - You will play each other player 3 times before league end date April 9th
 - League is held over 4 months with the last week being championship week.
 - League games can be submitted until the Sunday before championship week.
 - All games must be 50 to 200 points, mutually agreed upon by both players
 - New players may join at any time
 - All games will follow 2.0 rule format
 - Respect each other

- **Structure of League**
 - Scoring
 - 3 points for a win
 - 2 point for a tie
 - 1 point for a loss
 - Total point differential must be recorded.
 - Additional 1 point will be earned for every 50 points of victory margin. E.g. in a 200 point game, Mitch beats Marcus by 105 points. Mitch earns 3 points for the win and 2 points for margin of victory for a total of 5 points.

- **Score Card**
 - The score card will contain the following
 - Both Players Names
 - Factions Played
 - Scores
 - Both players sign off.

- **Standings**

I will do my best to update the standings for each Thursday.